

Resource bounded derivation

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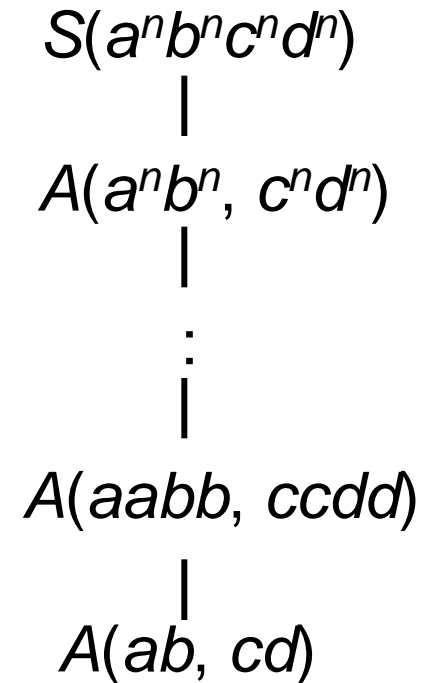
Nara Institute of Science and Technology

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Example

G_1 : $S(xy) :- A(x, y).$
 $A(axb, cyd) :- A(x, y).$
 $A(ab, cd).$

$L(G_1) = \{ a^n b^n c^n d^n \mid n \geq 1 \}$



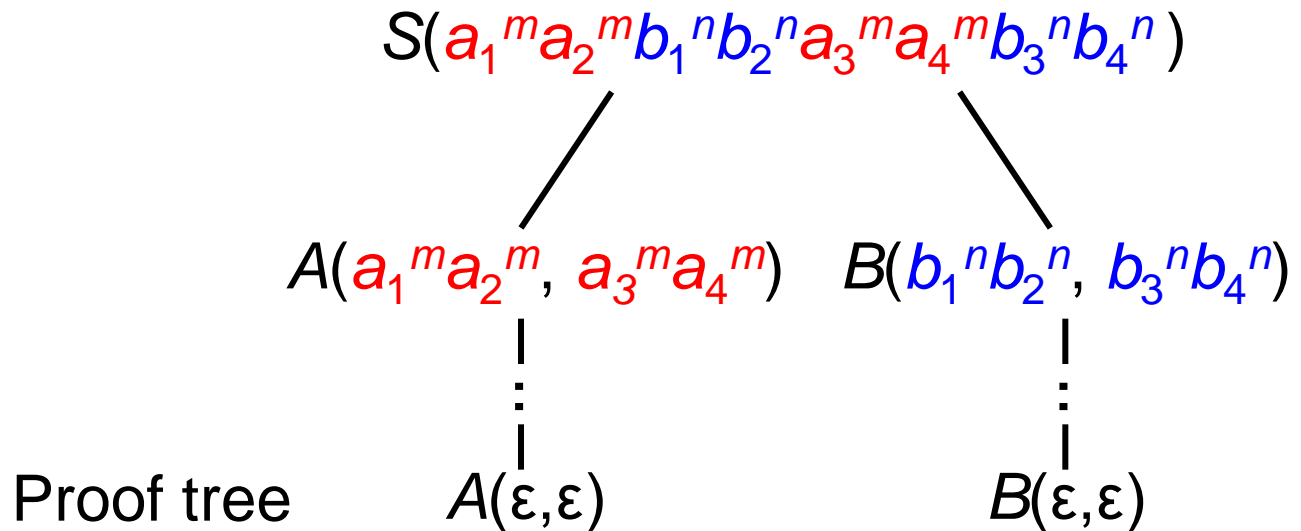
Proof tree

Example

$$G_2: \quad S(x_1 y_1 x_2 y_2) \text{ :- } A(x_1, x_2), B(y_1, y_2).$$

$$A(a_1 x a_2, a_3 y a_4) \text{ :- } A(x, y). \quad A(\varepsilon, \varepsilon).$$

$$B(b_1 x b_2, b_3 y b_4) \text{ :- } B(x, y). \quad B(\varepsilon, \varepsilon).$$



$$L(G_2) = \{ a_1^m a_2^m b_1^n b_2^n a_3^m a_4^m b_3^n b_4^n \mid m, n \geq 0 \}$$

Fixed vs. universal recognition

Recognition problem for fixed language L

Input: string w

Problem: $w \in L$?

Universal recognition problem (URP)

Input: grammar G , string w

Problem: $w \in L(G)$?

Example

Recognition problem for fixed language L :

For a string w , decide $w \in L$.

$O(|w|^3)$ time when L is CFL.

Universal recognition problem (URP):

For a grammar G & string w , decide $w \in L(G)$.

$O(|G| |w|^3)$ time & P-complete when G is CFG.

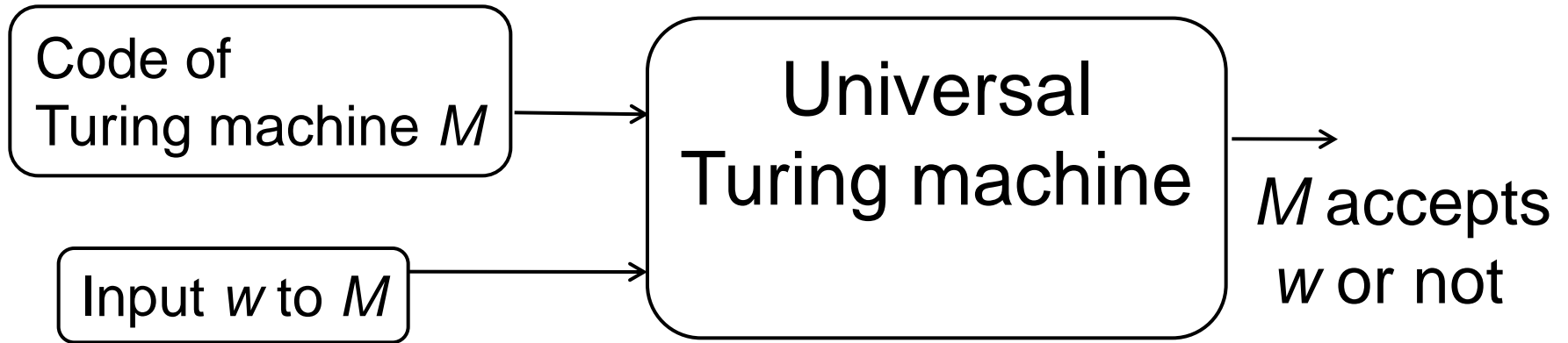
DEXP time-hard when G is GPSG[†].

[†] GPSG (Generalized Phrase Structure Grammar^[GKPS85])

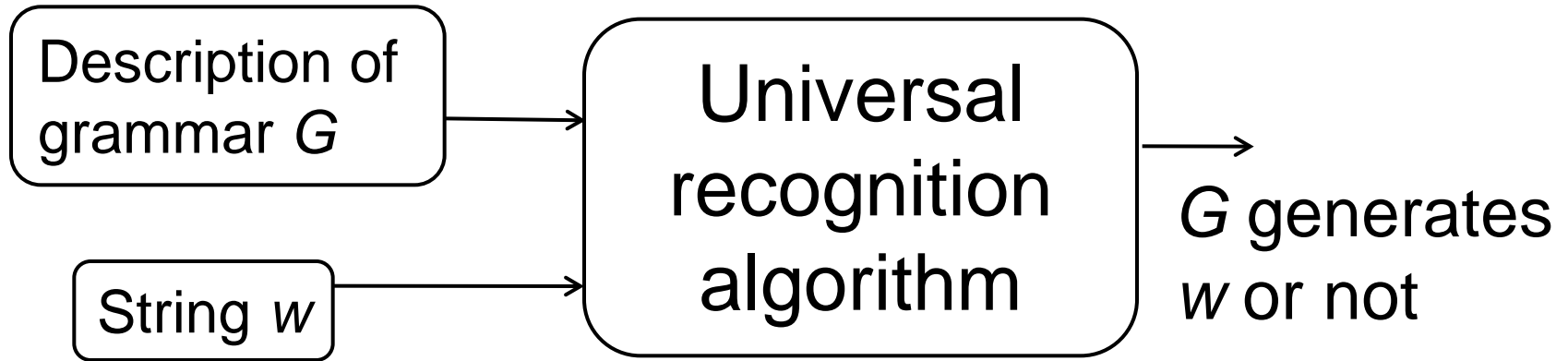
GPSG < CFG in generative power

⇒ Generative power ≠ Complexity of universal recognition

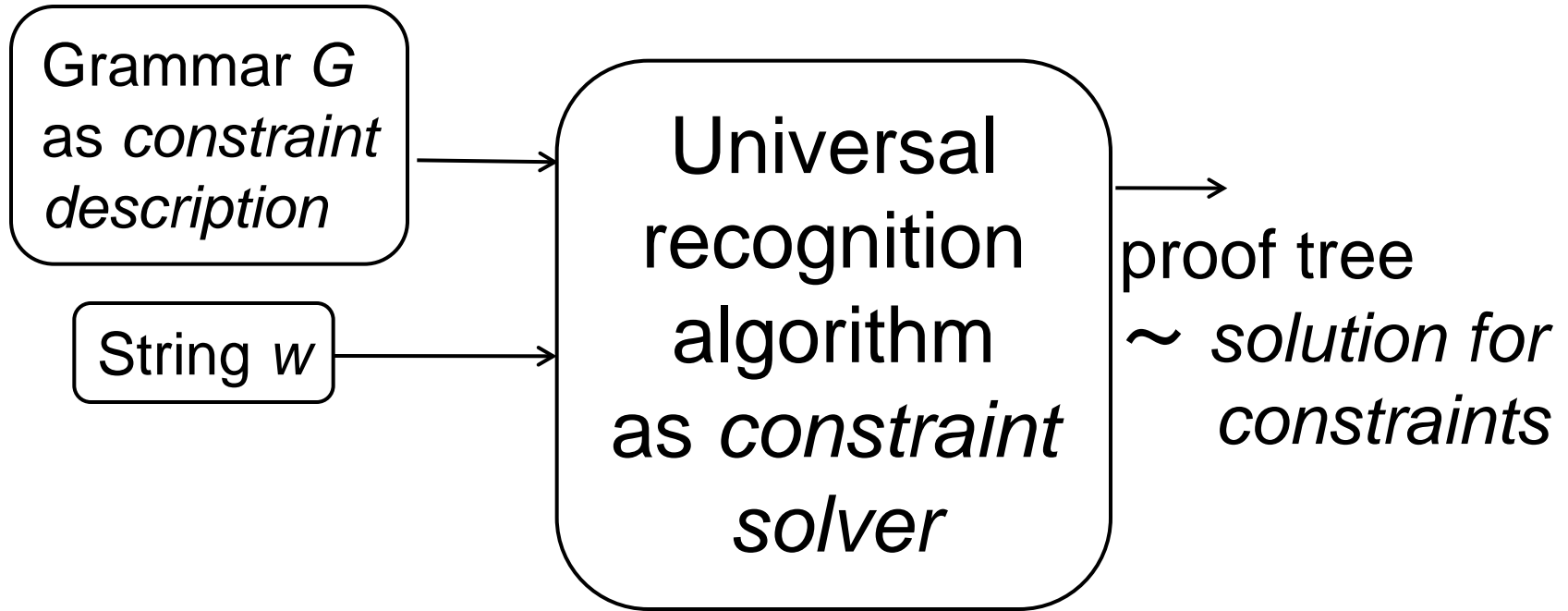
Why URP interesting?



Why URP interesting?

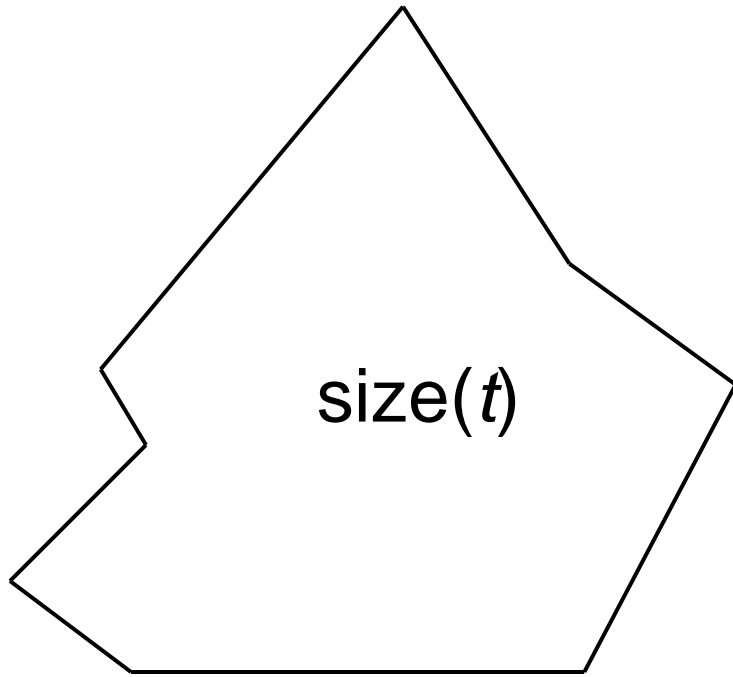


Application



E.g., profile-based structure prediction of biological sequence. (G : structure profile, w : biological sequence, algorithm: structure prediction tool)

URP of MCFG and tree size



proof tree t of w

For a (proof) tree t , let
size(t) := *num. nodes in t .*

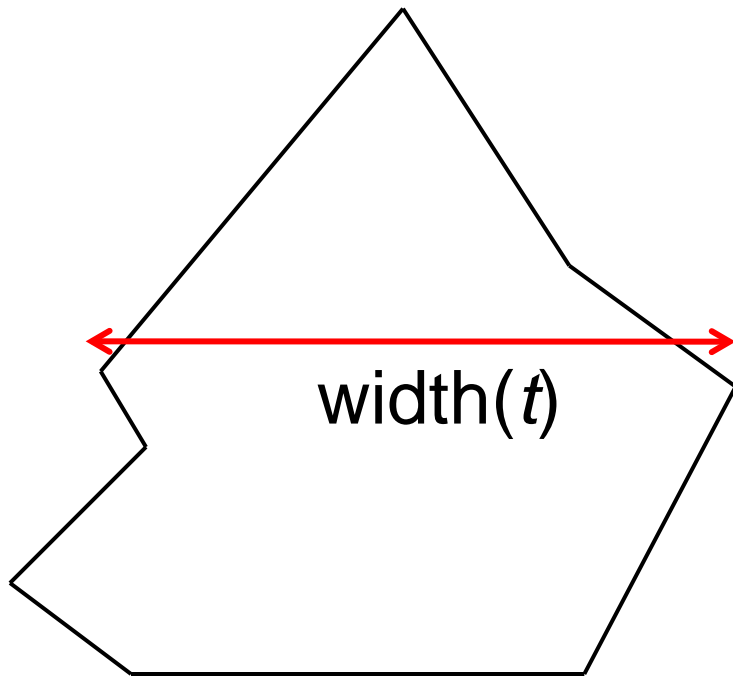
~ **nondeterministic time**
complexity for URP.

$O(c_G|w|)$ in general

$O(|G|^2|w|)$ if **dimension of G**
is bounded \Rightarrow **in NP**

where c_G : exponential to $|G|$.

URP for MCFG and tree width



proof tree t of w

For a proof tree t , $\text{width}(t)$
:= *max length* of
'sentential form.'

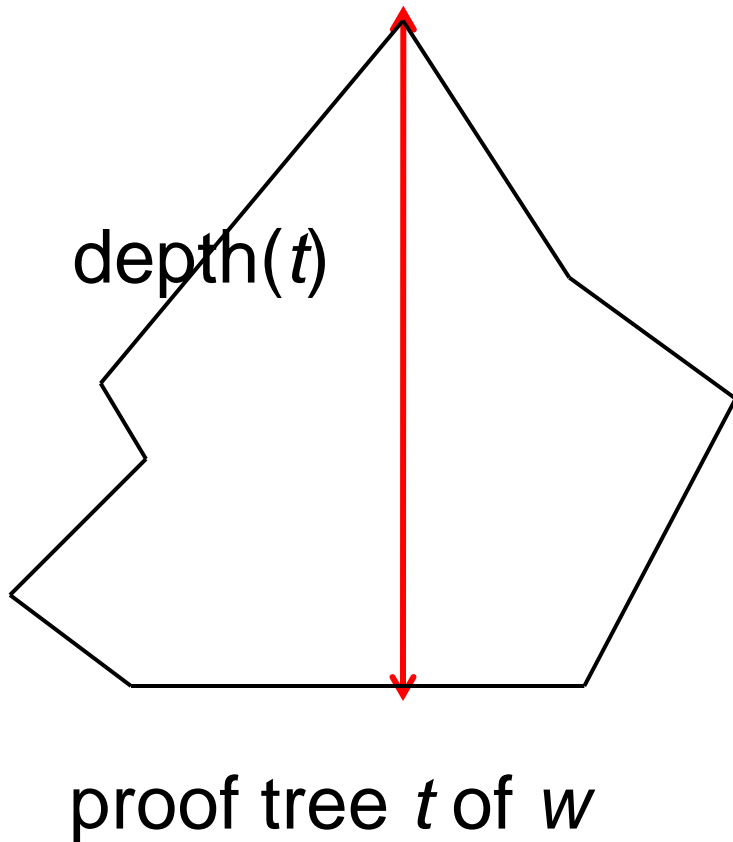
~ **space** complexity
needed for URP

$O(|G| \cdot |w|)$ for

non-deleting MCFG

⇒ **in PSPACE.**

URP for MCFG and tree depth



For a (proof) tree t ,
 $\text{depth}(t)$:= *max length* of
path from root to leaf in t .

Generally, $\text{depth}(t)$ is
exponential to $|G|$ and $|w|$.

***For a proof tree t , what
follows if $\text{depth}(t)$ is
polynomial in $|G|$ and
 $|w|$?***

MCFG

$G=(N, T, V, P, S)$

N : predicates (nonterminals), T : terminals, V : variables,
 P : rules, $S \in N$: start predicate

- A rule $\pi \in P$ is a definite Horn clause s.t.
 - Variables are linear in both head & body,
 - Argument of predicate in body is variable,
 - Argument of predicate in head is
string over T and variables in its body.

(Ex) $A(axb, cyd) :- A(x, y).$

$B(x_1y_1, x_2y_2) :- C(x_1, x_2), D(y_1, y_2).$

NG $A(x, ax) :- B(x).$

NG $A(x, y) :- B(x, y), C(x).$

MCFG Language

For an **MCFG** $G=(N, T, V, P, S)$,

$$L(G) := \{ w \in T^* \mid S(w) \text{ is provable in } G \}$$

is the *multiple context-free language (mcf)* generated by G .

Non-deleting MCFG

MCFG $G=(N, T, V, P, S)$

Non-deleting: $\forall \pi \in P, \text{Var}_{\text{head}}(\pi)=\text{Var}_{\text{body}}(\pi).$

OK $B(x_1y, x_2) :- C(x_1, x_2), D(y).$

NG $B(y, x_2) :- C(x_1, x_2), D(y).$

Lemma: \forall MCFG $G,$

\exists non-deleting MCFG G' s.t. $L(G') = L(G).$

Dimension & rank

MCFG $G=(N, T, V, P, S)$

- rule $\pi: A_0(\dots) :- A_1(\dots), A_2(\dots), \dots, A_n(\dots)$.

$\text{dim}(\pi) := \max \{ \text{arity}(A_i) \mid 0 \leq i \leq n \}$, $\text{rank}(\pi) := n$.

(Ex)

$\pi_1: A(axb, cyd) :- A(x, y)$.

$\text{dim}(\pi_1)=2$, $\text{rank}(\pi_1)=1$.

$\pi_2: B(x_1y_1, x_2y_2) :- C(x_1, x_2), D(y_1, y_2)$.

$\text{dim}(\pi_2)=2$, $\text{rank}(\pi_2)=2$.

Dimension & rank

For MCFG $G=(N, T, V, P, S)$,

$$\{\text{dim, rank}\}(G) := \max_{\pi \in P} \{\text{dim, rank}\}(\pi)$$

- q -MCFG(r): MCFG with $\text{dim}(\cdot) \leq q$ and $\text{rank}(\cdot) \leq r$
- q -MCFG: MCFG with $\text{dim}(\cdot) \leq q$
- MCFG(r): MCFG with $\text{rank}(\cdot) \leq r$

URP for MCFG

- General case DEXP-complete
- Non-deleting MCFG PSPACE-complete
- q -MCFG with fixed q NP-complete
- q -MCFG(r) with fixed q, r P-complete

[KNSK94] Kaji, Nakanishi, Seki & Kasami, Computational Intelligence, 10(4), 440-452, 1994.

Depth-bounded MCFG

- MCFG G is $f(m, n)$ *depth-bounded* if
 $\forall w \in L(G), \exists$ proof tree t of w such that
 $\text{depth}(t) \leq f(m, n)$ where $m=|G|, n=|w|$.
- MCFG G is *poly depth-bounded* if
 \exists polynomial p such that G is $p(m, n)$ depth-bounded.

Main result

Theorem: URP for poly depth-bounded MCFG is PSPACE-complete.

Corollary: URP for poly depth-bounded MCFG(1) is NP-complete.

PSPACE solvability

Lemma 1: URP for poly depth-bounded MCFG is in PSPACE.

Proof outline: Give a non-deterministic algorithm of poly space complexity that decides $w \in L(G)$ for given poly depth-bounded MCFG G and $w \in T^*$.

A normal form

From given MCFG $G=(N, T, V, P, S)$, we can construct MCFG G' satisfying $L(G')=L(G)$, G' contains no useless symbols/rules and for $\forall A \in N$,

(1) Rule $A(\dots) :- \dots$ is at most one, or

(2) Every rule $A(\dots) :- \dots$ is rank 1.

Proof. $A(\dots) :- B(\dots), C(\dots).$

$A(\dots) :- D(\dots), E(\dots).$

↓

$A(\dots) :- A'(\dots).$ $A(\dots) :- A''(\dots).$ Type (2)

$A'(\dots) :- B(\dots), C(\dots).$ Type (1)

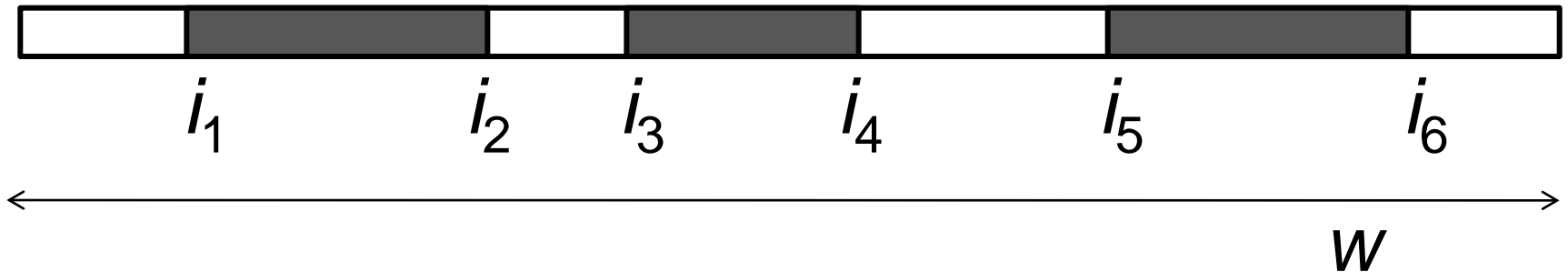
$A''(\dots) :- D(\dots), E(\dots).$ "

The construction preserves poly depth-boundedness.

Algorithm REC solving URP

Input: $p(m,n)$ depth-bounded MCFG $G=(N, T, V, P, S)$ in normal form and $w \in T^*$.

For $A \in N$, $1 \leq i_j \leq |w|$, $\text{REC}(A, i_1, \dots, i_{2^{\text{arity}(A)}}) = \text{true}$
iff $A(w[i_1, i_2], \dots, w[i_{2^{\text{arity}(A)}-1}, i_{2^{\text{arity}(A)}}])$ is provable.



Rank ≥ 2 rule

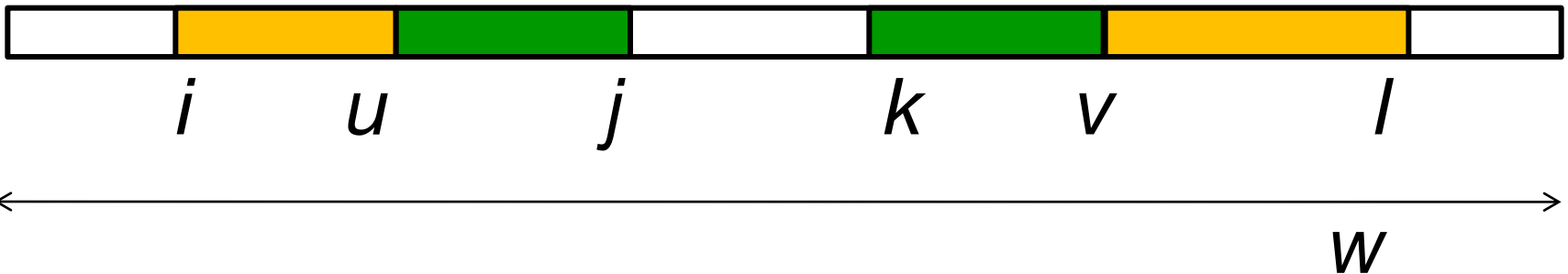
For $A(y_1z_2, z_1y_2) :- B(y_1, y_2), C(z_1, z_2),$

$REC(A, i, j, k, l)$

choose $u, v (i \leq u < j, k \leq v < l) ;$

return $REC(B, i, u, v+1, l) \wedge REC(C, u+1, j, k, v)$

;



Rank 1 rule

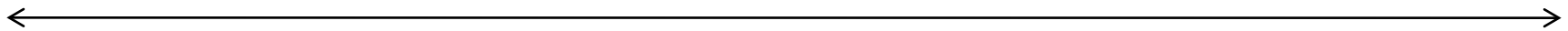
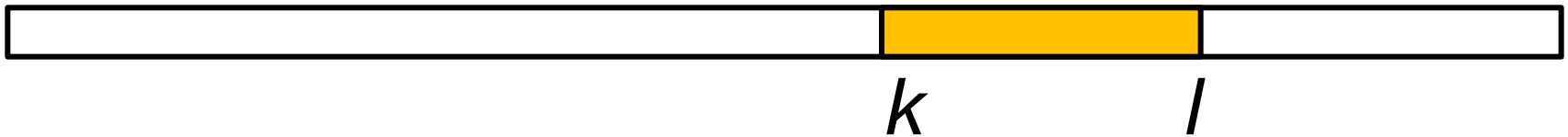
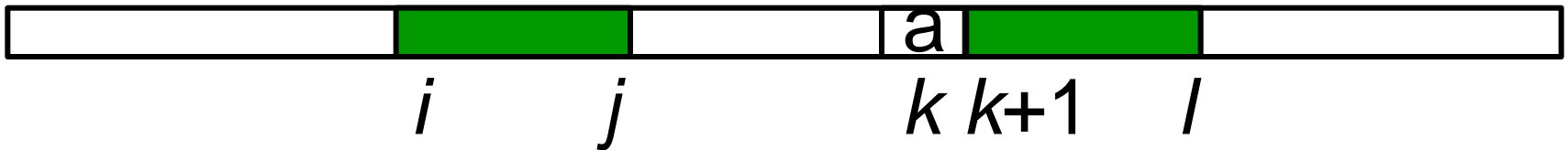
For $A(y_1, ay_2) :- B(y_1, y_2). \quad A(\varepsilon, y_2) :- C(y_1, y_2).$,

$\text{REC}(A, i, j, k, l)$

choose

return $(\text{REC}(B, i, j, k+1, l) \wedge w[k]=a)$ or

return $\text{REC}(C, *, *, k, l)$;



PSPACE solvability revisited

Lemma 1: URP for poly depth-bounded MCFG is in PSPACE.

Proof outline: By assumption, G is $p(m, n)$ depth-bounded where $m=|G|$ and $n=|w|$.

- Space needed for one instance for REC is $O(m^2 \log n)$.
 - Recursion depth of REC can be $p(m, n)$.
- \Rightarrow REC is $O(p(m, n)m^2 \log n)$ space bounded.

PSPACE solvability revisited

Lemma 1: URP for poly depth-bounded MCFG is in PSPACE.

The algorithm REC can be expressed by poly time bounded alternating Turing machine.

Alternating Turing machine

ATM is $M = (Q, \Sigma, \Gamma, B, \delta, q_s, Q_F, Q_U, Q_E)$

$Q = Q_U \cup Q_E \cup Q_F \cup \{q_s\}$: state set

$\Sigma (\subseteq \Gamma - \{B\})$: input symbols

Γ : tape symbols B : blank symbol

$\delta \subseteq (Q \times \Gamma) \times (Q \times \Gamma \times \{\rightarrow, \leftarrow\})$: transition relation

q_s : initial state Q_F : final (accepting) states

Q_U : set of universal states

Q_E : set of existential states

Alternating Turing machine

ATM $M = (Q, \Sigma, \Gamma, B, \delta, q_s, Q_F, Q_U, Q_E)$

ID (instantaneous description) is $\alpha q \beta$ where $q \in Q$
& $\alpha, \beta \in \Gamma^*$.

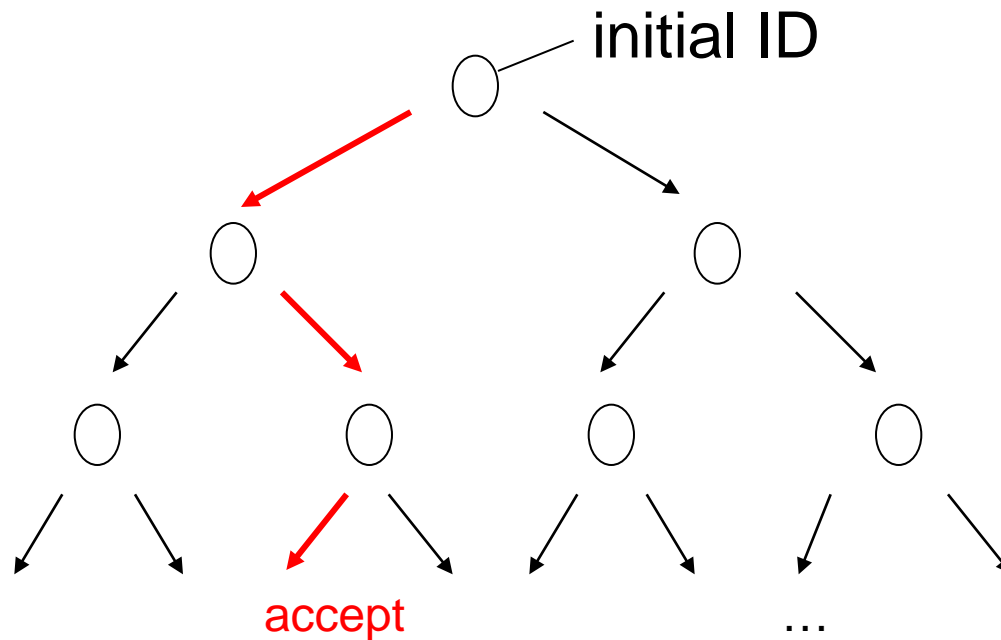
Move relation $\alpha q \beta \rightarrow_M \alpha' q' \beta'$ over IDs is defined in
a usual way.

For an input w , ID $q_s w$ is the initial ID for w .

ID $\alpha q \beta$ is accepting if $q \in Q_F$.

Nondeterministic Turing machine

Input w is accepted if there is a run that reaches an accepting ID from the initial ID for w .

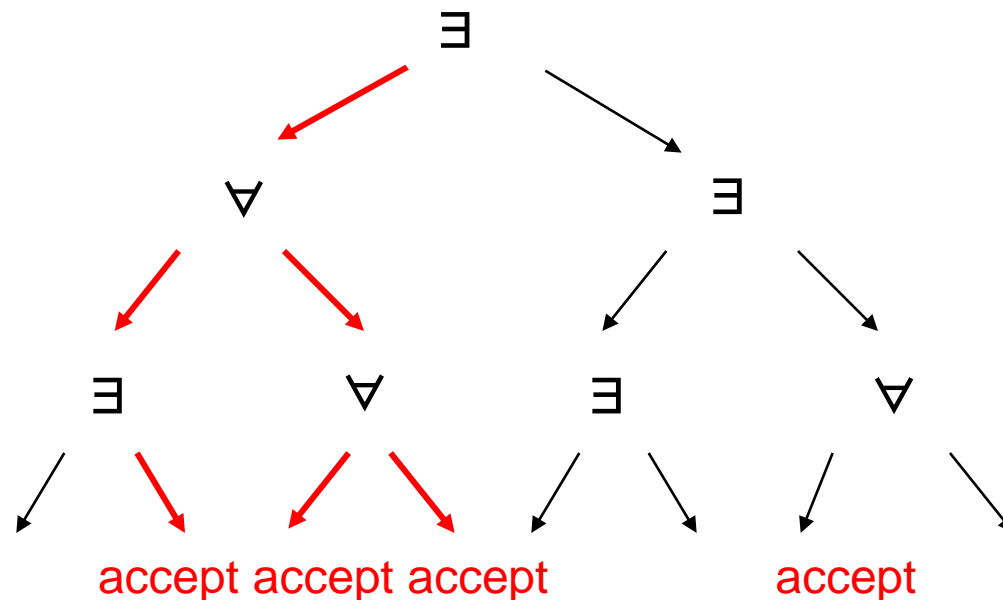


Alternating Turing machine

For $q \in Q_F$, ID $\alpha q \beta$ (trivially) is accepting.

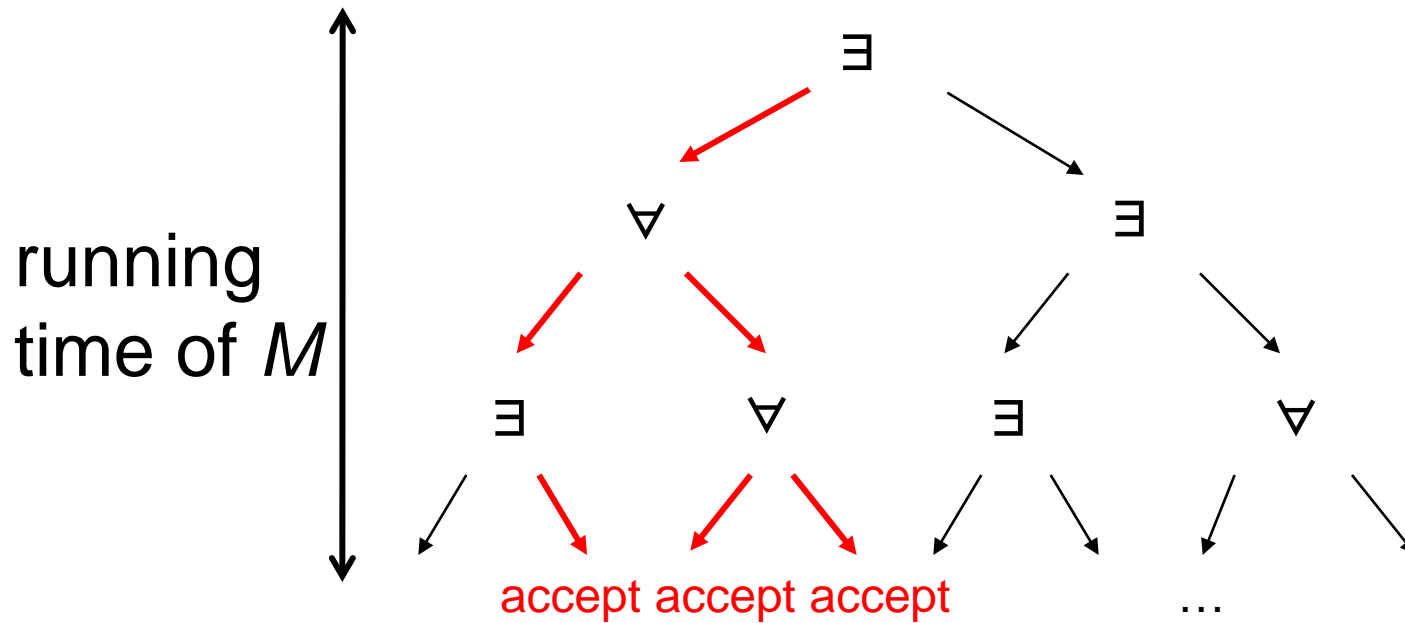
For $q \in Q_E$, ID $\alpha q \beta$ is accepting if there is ID' such that $ID \rightarrow ID'$ & ID' is accepting.

For $q \in Q_U$, ID $\alpha q \beta$ is accepting if every ID' satisfying $ID \rightarrow ID'$ is accepting.



Accepting language

$$L(M) = \{ w \mid \text{Initial ID } q_S w \text{ is accepting} \}$$



TM and ATM

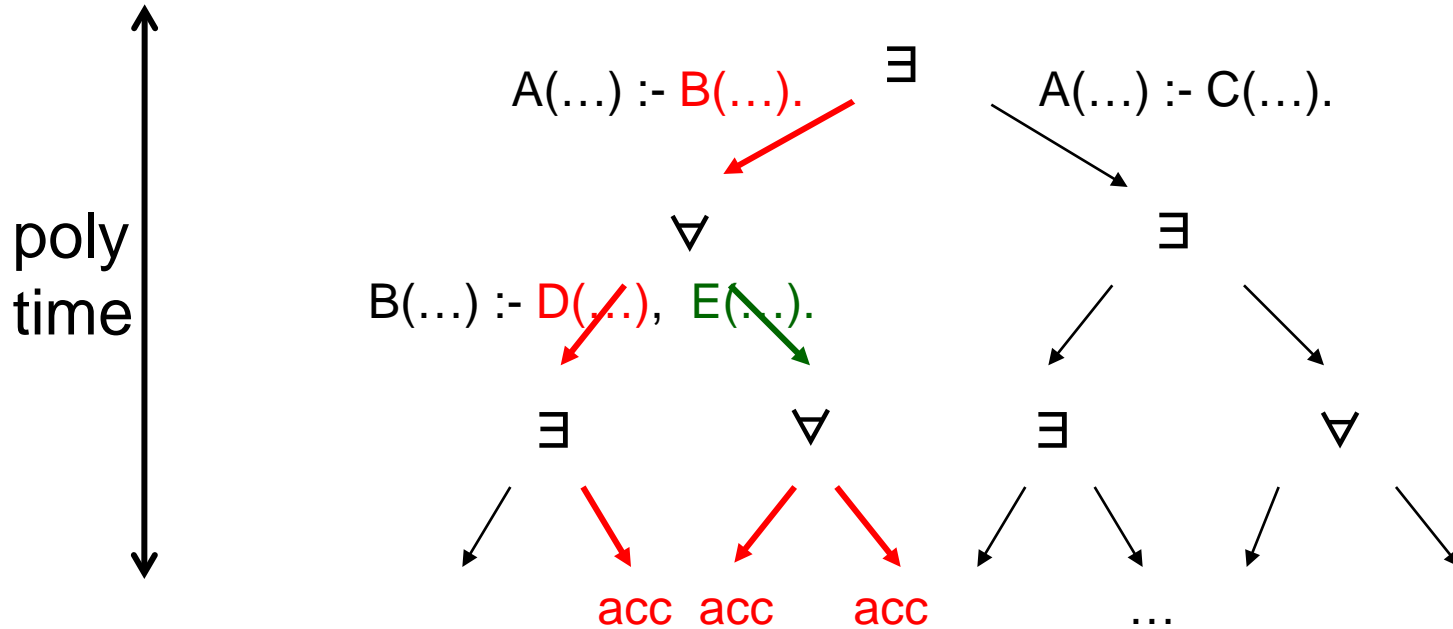
Proposition^[CS80]:

PSPACE=APTIME, DEXPTIME=APSPACE

APTIME := class of problems solvable by poly
time-bounded ATM

APSPACE := class of problems solvable by poly
space-bounded ATM

Recognition by APTIME



PSPACE-hardness

Lemma 2: URP for poly depth-bounded MCFG is PSPACE-hard.

Proposition: Q3SAT (Quantified 3CNF satisfiability) is PSPACE-complete.

Proof outline. Give a poly time reduction from Q3SAT to URP.

Quantified Boolean formula (QBF)

- $\exists x[E] = E_0 \vee E_1$
- $\forall x[E] = E_0 \wedge E_1$

where E_0/E_1 are formulae obtained by replacing (free) x with 0/1.

- $\forall x \exists y [x \vee y]$
 $= \exists y [0 \vee y] \wedge \exists y [1 \vee y]$
 $= ((0 \vee 0) \vee (0 \vee 1)) \wedge ((1 \vee 0) \vee (1 \vee 1))$
 $= 1 \wedge 1$
 $= 1$

Q3CNF: $Q_1 x_1 Q_2 x_2 \dots Q_n x_n F$

where $Q_k = \exists$ or \forall ($1 \leq k \leq n$), F is 3CNF (3-conjunctive normal form, \wedge 's of \vee 's of 3 literals)

Q3SAT

Problem **Q3SAT** (Q3CNF satisfiability)

Decide whether a given quantified 3CNF

$$Q_1 x_1 Q_2 x_2 \dots Q_n x_n F$$

is true or not.

Proposition: Q3SAT is PSPACE-competete.

Q3SAT \leq_P URP

$F \equiv Q_1 x_1 Q_2 x_2 \dots Q_n x_n F_1 \wedge F_2 \wedge \dots \wedge F_q : \text{Q3CNF.}$

Construct poly depth-bounded MCFG $G=(N, T, V, P, S)$ such that

$F = 1$ if and only if $\varepsilon \in L(G)$.

ε encodes 1(true) and # encodes 0(false).

Example

$$\begin{aligned} & \forall x_1 \exists x_2 (x_1 \vee \neg x_2) \\ &= \exists x_2 (0 \vee \neg x_2) \wedge \exists x_2 (1 \vee \neg x_2) \\ &= \exists x_2 (\neg x_2) \wedge 1 \\ &= 1 \vee 0 \\ &= 1 \end{aligned}$$

Example

$$\begin{aligned} & \forall \mathbf{x}_1 \exists \mathbf{x}_2 (\mathbf{x}_1 \vee \neg \mathbf{x}_2) \\ &= \exists \mathbf{x}_2 (0 \vee \neg \mathbf{x}_2) \wedge \exists \mathbf{x}_1 \mathbf{x}_1 \\ &= \exists \mathbf{x}_2 (\neg \mathbf{x}_2) \wedge 1 \end{aligned}$$

We can make the formula true when $\mathbf{x}_1 := 1$ regardless the values of the other variables.

$\mathbf{x}_1 := 0$

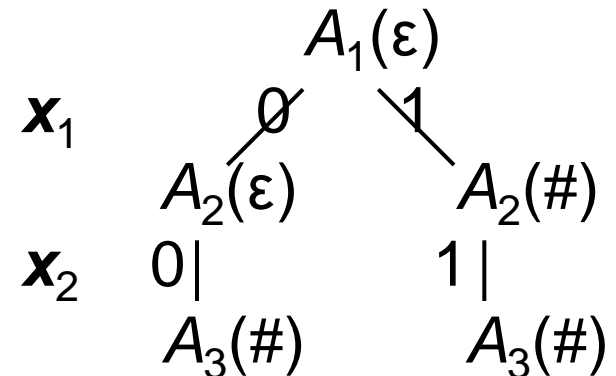
$\mathbf{x}_1 := 1$

$$A_1(y \cdot \varepsilon) :- A_2(y), A_2(z).$$

$$A_2(\varepsilon) \quad A_3(y). \quad A_2(z) :- A_3(z).$$

$$A_3(\#)$$

Whether the formula becomes true depends on the values of the other variables when $\mathbf{x}_1 := 0$.



Q3SAT \leq_P URP

$F \equiv Q_1 \mathbf{x}_1 Q_2 \mathbf{x}_2 \dots Q_n \mathbf{x}_n F_1 \wedge F_2 \wedge \dots \wedge F_q : \text{Q3CNF}$

Construct poly depth-bounded MCFG $G=(N, \{\#\}, T, V, P, S)$ such that $F = 1$ if and only if $\varepsilon \in L(G)$ as follows. Invariant:

$A_k(\dots, \varepsilon, \dots)$ iff F_j can be made 1 for some $\mathbf{x}_k, \dots, \mathbf{x}_n$.

$N = \{ S, A_1, A_2, \dots, A_{n+1} \}$ with $\dim(A_j)=q$

P consists of:

- $S(y_1 \cdot \dots \cdot y_q) :- A_1(y_1, \dots, y_q)$.

Q3SAT \leq_P URP

- For $1 \leq k \leq n$,

if $Q_k = \exists$, $\swarrow \mathbf{x}_k := 0$

$A_k(\alpha_1, \dots, \alpha_q) :- A_{k+1}(y_1, \dots, y_q).$

$A_k(\beta_1, \dots, \beta_q) :- A_{k+1}(z_1, \dots, z_q).$

if $Q_k = \forall$, $\nwarrow \mathbf{x}_k := 1$

$A_k(\alpha_1 \beta_1, \dots, \alpha_q \beta_q) :- A_{k+1}(y_1, \dots, y_q), A_{k+1}(z_1, \dots, z_q).$

$\mathbf{x}_k := 0 \rightarrow$ where $\alpha_j = \varepsilon$ if F_j contains $\neg \mathbf{x}_k$ and $\alpha_j = y_j$ otherwise

$\mathbf{x}_k := 1 \rightarrow$ and $\beta_j = \varepsilon$ if F_j contains \mathbf{x}_k and $\beta_j = z_j$ otherwise.

- $A_{n+1}(\#, \dots, \#).$

Example

$$\begin{aligned} & \forall x_1 \exists x_2 \forall x_3 \exists x_4 (x_1 \vee \neg x_2 \vee x_4) (x_1 \vee x_3 \vee \neg x_4) \\ &= \exists x_2 \forall x_3 \exists x_4 (\neg x_2 \vee x_4) (x_3 \vee \neg x_4) \wedge 1 \\ &= \forall x_3 \exists x_4 (x_3 \vee \neg x_4) \vee \forall x_3 \exists x_4 (x_4) (x_3 \vee \neg x_4) \\ &= (\exists x_4 (\neg x_4) \wedge 1) \vee (\exists x_4 (x_4) (\neg x_4) \wedge \exists x_4 (x_4)) \\ &= 1 \vee 0 \\ &= 1 \end{aligned}$$

Reduction to Q3CNF

Goal:

$A_k(\dots, \varepsilon, \dots)$ iff F_j can be made 1 for some $\mathbf{x}_k, \dots, \mathbf{x}_n$.

$$\forall \mathbf{x}_1 \exists \mathbf{x}_2 \forall \mathbf{x}_3 \exists \mathbf{x}_4 (\mathbf{x}_1 \vee \neg \mathbf{x}_2 \vee \mathbf{x}_4) (\mathbf{x}_1 \vee \mathbf{x}_3 \vee \neg \mathbf{x}_4)$$

$$S(y_1 y_2) :- A_1(y_1, y_2).$$

$$A_1(y_1 \varepsilon, y_2 \varepsilon) :- A_2(y_1, y_2), A_2(z_1, z_2).$$

$$A_2(\varepsilon, y_2) :- A_3(y_1, y_2). \quad A_2(z_1, z_2) :- A_3(z_1, z_2).$$

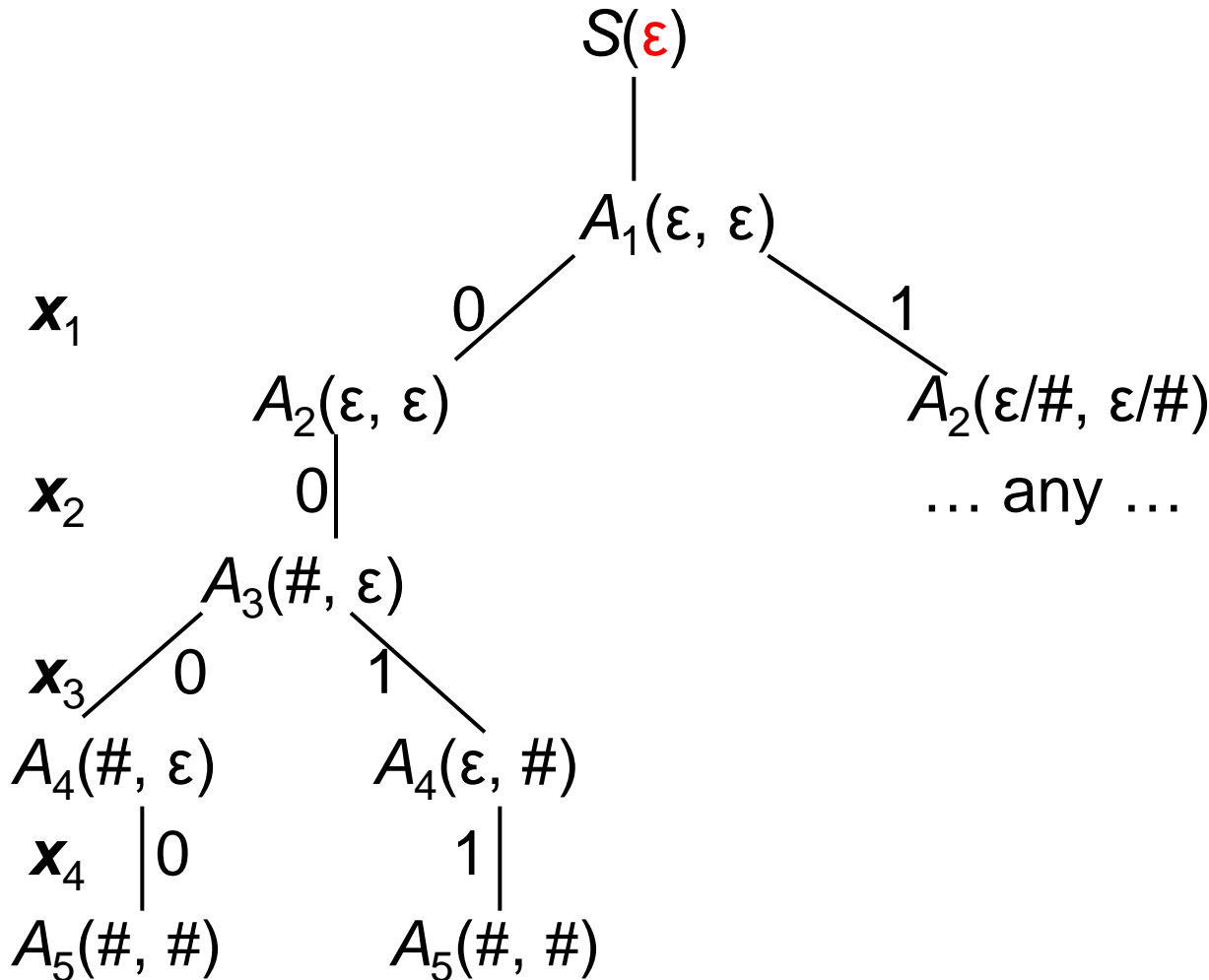
$$A_3(y_1 z_1, y_2 \varepsilon) :- A_4(y_1, y_2), A_4(z_1, z_2).$$

$$A_4(y_1, \varepsilon) :- A_5(y_1, y_2). \quad A_4(\varepsilon, z_2) :- A_5(z_1, z_2).$$

$$A_5(\#, \#). \quad (\varepsilon \text{ encodes } 1 \text{ and } \# \text{ encodes } 0.)$$

Reduction to Q3CNF

$$\forall x_1 \exists x_2 \forall x_3 \exists x_4 (x_1 \vee \neg x_2 \vee x_4)(x_1 \vee x_3 \vee \neg x_4)$$



Summary

non-deletion	dimension	depth	Universal recognition	
-	-	-	DEXP-complete	[KNSK94]
required	-	-	PSPACE-complete*	
-	bounded	-	NP-complete	
-	-	poly	PSPACE-complete	This talk
-	-	poly, ($i-1$)-bounded alternation	Σ_i/π_i -complete	
-	-	poly, rank 1	NP-complete	

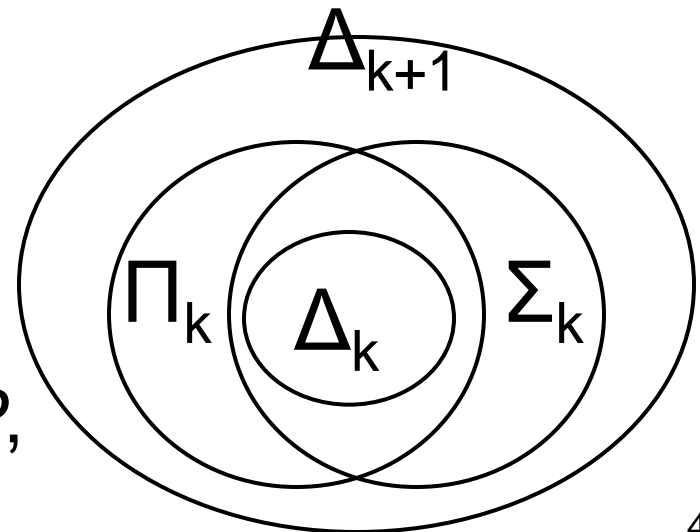
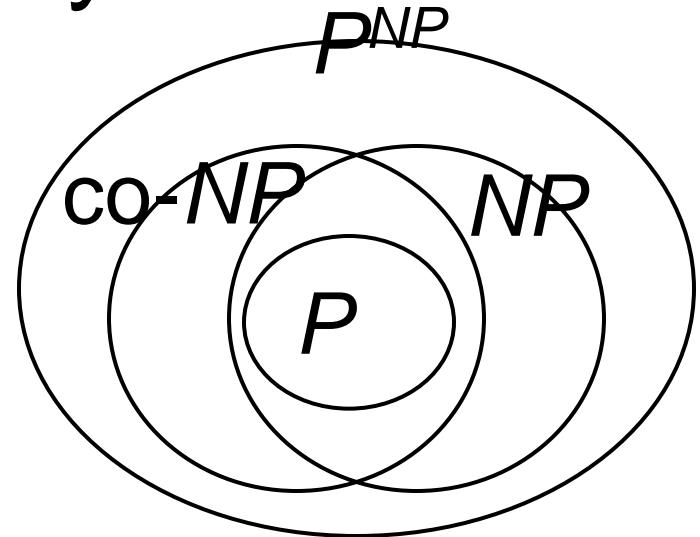
*Proof is more complicated since non-deletion is assumed.

Polynomial hierarchy

Let C^X denote complexity class C with oracle X .

- $\Sigma_0 = \Pi_0 = \Delta_0 = P$
- For $k \geq 0$,
 - $\Delta_{k+1} = P^{\Sigma^k}$
 - $\Sigma_{k+1} = NP^{\Sigma^k}$
 - $\Pi_{k+1} = \text{co-}\Sigma_{k+1}$

By definition, $\Delta_1 = P$, $\Sigma_1 = NP$,
 $\Pi_1 = \text{co-}NP$.



Complete problem for Σ_k

Problem $\Sigma_k 3SAT$

Decide whether a given Q3CNF with $k-1$ alternations

$$\exists x_1 \forall x_2 \dots Q x_k F$$

is true or not.

($Q = \exists$ if k is odd and $Q = \forall$ if k is even, and F is 3CNF.)

Property: $\Sigma_k 3SAT$ is Σ_k -complete.

Conclusion

URP for poly depth-bounded MCFG was shown to be PSPACE-complete.

Future work:

- Find a syntactical (or decidable) characterization of being poly depth-bounded.
- Complexity of URP for well-nested MCFG.